## **CELEBRATION TROPHY**

I hope that this trophy makes each person SMILE each time they look at it and realize how fortunate we all are, to be with our special canine companion at this yearly CELEBRATION. A time of year that we all enjoy watching these great dogs do what they love to do best...being our companion, our friend and making us laugh and smile.

A time of year that we all look forward to seeing old friends and making new friends from all over the country. Enjoying what we have in common – our devoted Belgian Sheepdog!

It is offered to the Belgian Sheepdog and its "human companion" that obtains the highest combined score in regular agility and regular obedience.

Get working those young dogs, shake the dust off the old dogs, bring on the rescue dogs! Show us your teamwork !!!

This trophy will be awarded to the dog & handler who has the highest combined score in obedience & agility

The winner will receive a keeper award as well as this trophy in their possession for one year.

The winner of the trophy will be responsible for the care of the trophy while in their possession and must be willing to sign
a contract that states they will replace it, at their cost, if lost, stolen or damaged.

Value of this trophy, base & case is \$500.00

## The scoring for this award will be:

1. Dog must be entered in a REGULAR obedience and agility class.

Preferred class scores or Non-Regular or Optional Titling Classes obedience scores cannot be used

2. Dog must be handled by the same person who is a OWNER or CO-OWNER

## Scoring will be as follows:

AGILITY – only qualifying scores will count and only one class will count
Novice JWW or Standard = Dogs Score (min 85, max 100 points)
Open JWW or Standard = Dogs Score plus 5 points (min 90, max 105 points)
Excellent JWW or Standard = Dogs Score plus 10 points (min 95, max 110)

OBEDIENCE – only qualifying scores will count and only one class will count

Novice A or B = Dogs Score (min 170, max 200 points)

Open A or B = Dogs Score plus 5 points (min 175, max 205 points)

Utility A or B = Dogs Score plus 10 points (min 180, max 210 points)